

## Plot Name

Synopsis:

Why is this plot fun?

Truths and lies:

1. Rumour 1
2. Rumour 2
3. Rumour 3

## Adversaries

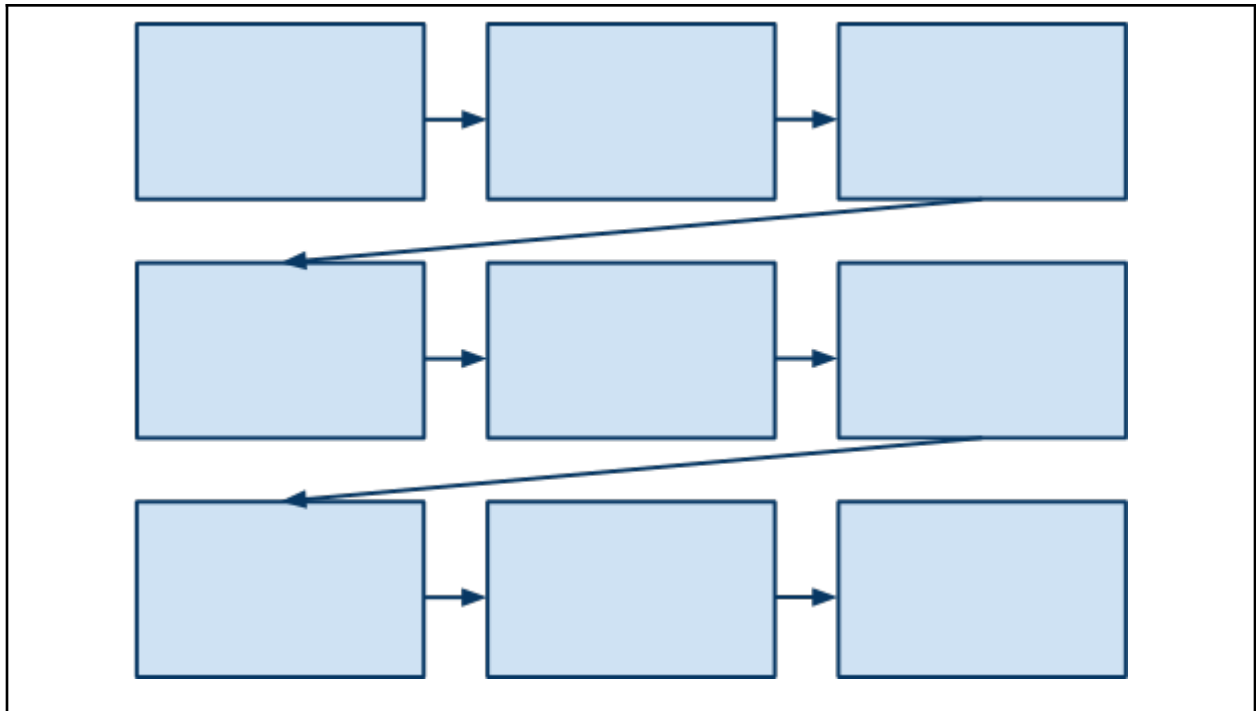
Name	Goals	Resources

## Notable Elements

NPCs:	Locations:	Items:
		PC wishlist:

## Details

Critical path:



End conditions:

Grand finale:

Detailed description:

Plot hooks:

Meta-plot connections:

Keywords: genre, environments, theme, notables

**Plot log**

Session #1

Session #2

Session #3